LAKE STEVENS DESIGN GUIDELINES

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PREFACE

As discussed in the Lake Stevens Comprehensive Plan, the city of Lake Stevens has created a framework to diversify the economy and housing stock throughout the city. The development and redevelopment projected to occur provides an opportunity to improve the visual character of the city.

The proposed land uses for each subarea will complement the other and provide new areas for shopping, services, employment, and housing for surrounding neighborhoods and the greater city. The Lake Stevens Center will function as a retail center with distinct districts envisioned to contain multi-level retail, restaurant, and entertainment opportunities for the community. In comparison, the 20th Street SE Corridor will provide employment opportunities and neighborhood level retail. Downtown Lake Stevens will provide for local shopping, dining, residential and recreational opportunities in the historic heart of the city. All areas will provide opportunities for diverse higher density housing options. As planned, the subareas will provide high-quality architecture and a unique revitalized community character.

The Design Guidelines will be used in conjunction with Title 14 of the Lake Stevens Municipal Code, specifically Chapter 14.16C LSMC. The development regulations provide the prescriptive standards, while the guidelines will provide options for developing aesthetically pleasing development.

City staff developed the Lake Stevens Design Guidelines in consultation with the city boards, elected officials, and an architect team. The guidelines were developed over several months and many meetings and community workshops. The following individuals and groups were instrumental in the preparation of the guidelines.

City of Lake Stevens Planning and Community Development Staff:
Russell Wright, Community Development Director
Karen Watkins, Principal Planner (former staff)
Rebecca Ableman, Planning and Community Development Director (former staff)

City Officials:
- Design Review Board
- Planning Commission
- City Council

Consultant: LMN Architects / Crandall Arambula (revisions)
I. EXPLANATION OF DESIGN GUIDELINES

A. What are Design Guidelines?

Design guidelines encapsulate a jurisdiction’s vision for the appearance of land uses or special areas by defining specific design criteria and augmenting development regulations. As envisioned, these guidelines will direct the physical attributes of the city, ensuring that sites and structures express unique, high-quality design while limiting “strip-like” and corporate architecture. In addition, the proposed design guidelines will help bridge development and natural amenities within the individual subareas – existing and anticipated – leading to a cohesive distinct subarea identity that reflect its location and function.

B. Where do the Design Guidelines Apply?

The City shall apply design guidelines, per Chapter 14.16C LSMC, to new construction and substantial alterations within Lake Stevens to reinforce the desired identity of the area and encourage the efficient use of developable land. The application of cohesive design guidelines will promote a consistent quality of development and support the goals and policies of the comprehensive plan.

All proposed development must follow the prescriptive requirements identified in the Lake Stevens Municipal Code (LSMC) and Engineering Design and Development Standards (EDDS), unless superseded by specific design guidelines. The design guidelines apply to new construction and substantial alterations. Following LSMC 14.16C.050, the Director will review applicable projects for consistency with these design guidelines.

C. Structure of Design Guidelines

The guidelines provide common design elements (e.g., site planning, building materials, storefronts, etc.) and best practices throughout the subareas and additional guidance for particular uses such as multifamily residential. Each design element includes an intent statement, followed by detailed descriptions of elements that provide the design review criteria for decision makers. Each section may include conceptual examples and illustrations that identify the City’s design expectations for site development and building construction.

The guidelines use imperative words to describe the implementation of design goals. The terms “shall” or “must” indicate that the requirement is mandatory; while, the terms “should” or “may” signify that there is flexibility in application. Regardless of which term is used, applicants must address the design goal in their project design. The structure of the guidelines enumerates design elements sequentially for ease of reference. Applicants should not interpret individual design elements as hierarchical; rather, each element is an option within a “menu” of options that will lead to design consistency.

D. Alternative Methods to Achieve Design Compatibility

The guidelines identify required elements and options for inclusion with each proposal. The City may consider alternative methods to achieve design compatibility, provided the applicant or project designer can demonstrate the following:

1. How the physical characteristics of the site or existing structure make strict compliance to the established design standard(s) and guideline(s) impractical;
2. How the proposed design modification equals or exceeds the established design standard(s) and guideline(s); and/or
3. How the proposed design is exceptional in the quality of detail, appearance or materials, and creates a positive relationship to other structures, views or open spaces in a manner that equals or exceeds the established design standard(s).
II. SITE ORIENTATION AND DESIGN

A. Pedestrian Orientation & Streetscape

Intent – Ensure that buildings enhance the community character and pedestrian environment

1. Pedestrian Oriented Zone – Commercial buildings shall be set as close as possible to the sidewalk, subject to LSMC 14.38.040, but provide enough space for pedestrian uses. Structures with a defined street orientation must provide a pedestrian area behind the sidewalk and edge of the building that includes at least two of the following elements to compliment the intended use:

   a. Accent lighting to accentuate key landscape and architectural features;
   b. Public artwork;
   c. Special paving, such as colored/stained concrete, brick, or other unit paver;
   d. Site furnishings, such as seating, benches, tables, or low seating walls, etc.;
   e. Outdoor dining areas; and
   f. Commercial buildings within the Downtown Subarea with a defined street orientation to Grade Road, 20th St. NE, Main Street and 18th St. NE must receive approval from the City for the design and construction of the pedestrian area behind the sidewalk and edge of building. City standards for sidewalk paving, lighting and street furnishings are required to preserve the continuity of the streetscape design for these roadways.

2. Street Landscaping – all developments must provide landscaping along the street appropriate to the applicable street network identified in the Subarea Plan and according to the City’s Engineering Design and Development Standards (EDDS).

   a. Street trees must be planted in a tree well approximately every thirty feet on center, in the public amenity area, between the sidewalk and street in commercial areas and along arterial and collectors.

   i. Street tree wells must include either decorative pervious pavers or ornamental grating level with the sidewalk.

   b. Full planter strips are allowed along residential streets.

Figures 1 and 2 show pedestrian zones and pedestrian amenities

Figure 3 sidewalk zones
3. **Setbacks**

   a. Commercial buildings shall be set as close as possible to the sidewalk, but provide enough space for pedestrian uses and amenities, as described in Section II.A, subject to the following:
      i. Distinctive entries or covered courtyards, located along a pedestrian-oriented facade, may touch the sidewalk for design purposes; and
      ii. Buildings at the corners of intersections should be set back from the corner property lines to incorporate pedestrian amenities.

4. **Site Landscaping** – all developments are encouraged to provide distinctive landscape elements, comprised primarily of hardy, attractive, and easily maintained native Northwest plants, appropriate to the scale of development, within pedestrian-oriented areas that may include a mix of the following elements:

   a. Planter beds that integrate standard planted materials along with perennials and/or annuals to provide seasonal color;
   b. Planters or large pots with small shrubs and seasonal flowers;
   c. Hanging baskets;
   d. Special features such as rock walls, hardscape, boulders, water features; and/or
   e. Developments within the Downtown Subarea with a defined street orientation to Grade Road, 20th St. NE, Main Street and 18th St. NE must receive approval from the City for the design and construction of the pedestrian area behind the sidewalk and edge of building. City standards for sidewalk paving, lighting and street furnishings are required to preserve the continuity of the streetscape design for improvements to these roadways.

5. **Drive-through Uses**

   a. Uses that require drive-through lanes shall provide adequate vehicle queuing space outside the public right-of-way, but on-site in vehicular circulation aisles.

b. Drive-through lanes shall be located along secondary and rear facades, but cannot be located between the building and the public right-of-way, unless another intervening building(s) exists between the drive-through and public right-of-way and adequately screens the drive-through;

c. Two drive-through lanes shall be permitted for the specific business being served by the drive-through lane, with only one drive-through lane allowed in the Main Street District;

d. Access to the drive-through shall be provided only from an associated parking area; direct access to a drive-through from a project entry drive aisle or from a public or private road shall not be allowed; and

e. One of the methods identified in Section II.G.1.b must screen drive-through uses.
B. Architectural Landmarks & Gateways

Intent – Promote distinctive architectural landmark structures at key commercial intersections

1. Structure – developments situated at the intersection of two arterial streets or an arterial street and a collector street shall include an enhanced structure on the corner to mark that location as an architectural landmark.

To achieve this effect, the structure’s vertical dimension shall be at least 25 feet. The structure may incorporate functional space, but may be merely decorative. Landmark structures should include at least two of the following features:

a. A tower;
b. A distinctive roof form;
c. A pergola, trellis or arcade;
d. Public art with a valuation of at least 0.5% of the total construction cost;
e. Over-sized windows; and/or
f. One of the landscape elements from II.A.4.

Within the Downtown Subarea, developments need not include an enhanced corner structure as an architectural landmark. Adjacent buildings are intended as ‘background’ to the natural environment and North Cove Park. Development should fit in with qualities of the new development that are not in conflict or competition with the qualities of architecturally significant neighboring buildings and architectural design elements within North Cove Park,

Figures 6, 7 and 8 (above) illustrate distinctive gateway treatments
C. Plazas, Courtyards, & Seating Areas

*Intent – Create a variety of usable and interesting open spaces within private development for pedestrian use*

1. New or renovated buildings shall provide plazas, courtyards, or other pedestrian spaces at or near their main entrances.

2. Retail Centers or business parks under common ownership, where the primary orientation is not a commercial street, may provide a central combined plaza or other pedestrian open space, easily accessible at or near their main entrances.

3. Pedestrian spaces should be a minimum of one square foot of plaza per 100 square feet of building area.

4. Plazas, courtyards and other pedestrian spaces should include at least one of the landscape elements from II.A.4.

5. Plaza or courtyard should include public seating, such as benches, tables, or low seating walls. When public seating is provided, the area must contain at least three feet of seating or one individual seat per 100 square feet of the plaza or courtyard.

6. Covered plazas or partially covered plazas are encouraged to allow year-round use.

7. New or renovated buildings within the Downtown Subarea along Main Street and 18th Street NE shall provide plazas, courtyards, or other pedestrian spaces at or near their main entrances with designs approved by the City. City standards for pavement, lighting and furnishings are required to preserve the continuity of the streetscape design established by the City for improvements to these roadways.

*Figure 9 mixed-use building with plaza space at the corner*

*Figure 10 pedestrian open space within a private development*
D. Lighting

*Intent – Ensure that lighting reinforces the design concept, contributes to the streetscape character, and does not disturb adjacent developments*

1. Street Lights
   a. Pedestrian-scaled lighting, generally below 16 feet, is required along streets and in plazas and courts.
   b. Use city-approved street light fixtures along street frontages.
   c. Provide complementary lighting fixtures throughout the subarea, that enhance the area’s architecture and character, including but not limited to pathway, accent, bollards, parking lot, and wall mounted light fixtures.

2. Site Lighting
   a. Accent lighting may be incorporated in design to draw attention to special building and/or landscape features.
   b. Up-lighting on trees and provisions for seasonal lighting are encouraged.
   c. Exterior lighting fixtures shall be high quality, incorporate architectural detail, and maintain a pedestrian-scale that enhances the site’s architecture and character.

*Figures 11 (left) and 12(right) examples of lighting fixtures*

*Figures 13 pedestrian scaled lighting*
E. Crosswalks & Intersections

Intent – Enhance pedestrian safety by consolidating driveways, while providing for adequate vehicular and service access

1. Crosswalks & Intersection Treatments

a. Major intersections where two arterial streets or an arterial street and a collector street intersect shall use different materials and textures from the adjacent street paving (e.g., stamped or stained concrete, decorative pervious pavers, etc.) to demarcate crosswalks.

b. To increase area wide aesthetic appeal, intersection control features, such as raised islands, dividers, etc. must be treated in the following manner:

i. When the feature is paved, it must be paved in a different material and texture than the adjacent street paving (e.g., stamped or stained concrete, decorative pervious pavers, etc.); or

ii. When the feature is not paved, it must provide special landscaping that may integrate planters with perennials and/or annuals, rock walls, boulders, water features, and/or accent lighting with standard planted materials.

c. Within the Downtown Lake Stevens Subarea, the design of all intersections, crossing and intersection control features must receive approval from the City to preserve the continuity of the streetscape and intersection design established for improvements to these roadways.

Figures 14, 15 and 16 above illustrate decorative road treatments
F. Pedestrian Connections

Intent – Create a network of safe and attractive pedestrian linkages that connect buildings, pedestrian spaces, and parking areas

1. Pedestrian pathways

   a. Provide clearly defined and convenient pedestrian pathways not less than five feet wide in the following locations:

      i. Between public rights-of-way and building entrances;
      ii. Between parking lots and building entrances;
      iii. Between adjacent developments;
      iv. Where a transit stop abuts a site include a pedestrian walkway from the main entrance to the transit stop; and
      v. On sites abutting vacant or underdeveloped land, provide connections for future pathways and sidewalks.

   b. Pedestrian connections should be clearly defined in a combination of at least two of the following ways:

      i. Six-inch vertical curb;
      ii. Trellis;
      iii. Special railing;
      iv. Bollards;
      v. Special paving;
      vi. Low seat wall and/or other architectural features;
      vii. Pedestrian scale lighting, bollard lighting, accent lighting, or combination thereof; and/or
      viii. Continuous landscape area (minimum three-foot width) on at least one side of the walkway, except where the walkway crosses vehicular travel lanes.
G. Parking Lots

Intent – Reduce the visual impact of parking lots through landscaping and/or architectural features; Maintain pedestrian visibility and security; and Encourage parking structures

1. Parking Lot Configuration & Screening

   a. Locate parking lots behind buildings, when possible.

   b. Where parking lots remain in front of or beside buildings, parking lots shall be screened adjacent to the right-of-way with one of the following treatments:

      i. Low walls made of concrete, masonry, or similar material not to exceed a total height of three feet, within a minimum five-foot landscape bed that contains a mix of trees and shrubs per Section 14.38.070 LSMC; and

      ii. Raised planters made of concrete, masonry, or similar material not to exceed a total height of three feet including planter and landscape material that contains a mix of trees and shrubs per Section 14.38.070; and

      iii. A minimum 10-foot wide landscape buffer per Section 14.38.070.
c. Fencing around parking lots shall be allowed if the following conditions are met:
   
i. The fence does not exceed a maximum height of six feet and any portion higher than three feet must be 75% transparent;
   
ii. The fence compliments the material or architectural style used in the development; and
   
iii. Chain link fencing, coated or uncoated, shall not be used on any street frontage, adjacent public sidewalk or adjacent to a residential or pedestrian area, but may be allowed in service areas not visible to the public.

2. Parking Lot Landscaping

a. Provide landscaping within all parking areas to reinforce circulation patterns, especially at entrances, the ends of drive aisles, and along pedestrian walkways and streetscape.

b. Provide a mix of evergreen and deciduous trees and shrubs, annuals and perennials, and groundcover to provide multi-seasonal interest, color, and texture as a unifying design element to frame human-made elements with a natural backdrop.

c. Encourage the use of hardy, attractive, and easily maintained native Northwest plant material to conserve water.

d. As feasible, it is strongly encouraged that all developments consider using required landscape areas to augment the developments stormwater system with Low Impact Development techniques, such as rain gardens as seen in the city’s EDDS document.
3. Parking Structures

a. Ground level parking structures shall complement the architecture of the building and cannot dominate the ground level of street frontages or primary facades and must be screened from view by at least one of the following:

i. Screen exterior walls with architectural details, such as banding, a frieze, cornice, trellis, reveal, decorative metal artwork, or similar;

ii. Provide a minimum five-foot wide landscape area along the length of the parking structure that includes the elements of Section 14.38.070 LSMC.

iii. Wrap the front of structured parking areas with active building spaces, such as retail storefronts to blend in with other buildings; and

iv. Excavate structured parking areas, so that living or retail space above is brought closer to ground level.

b. Within the Downtown Subarea, parking structures along Main Street & 18th Street NE (fronting North Cove Park) shall have active ground-floor uses such as retail. Parking structures on 18th Street NE (east of Main Street) shall be behind or attached to commercial uses fronting 18th Street NE. Where active uses are incorporated into a structure they are allowed a 10-foot setback for outdoor seating, display or landscaping.

Parking structures shall be designed with flat floors around the exterior when visible from the street. Vehicle access shall include an internal two-way ramp with one-way circulation around the perimeter. No dead ends are allowed. No vehicular access to a parking structure is allowed along Main Street or 18th Street NE (west of Main Street).
H. Screening of Trash & Service Areas

*Intent: Screen trash, service, utility, and mechanical areas from public view in pedestrian or residential areas*

1. Service Areas

   a. Locate service areas away from primary pedestrian areas, such as near the rear of a building or off an alley, when possible.
   
   b. Loading and service areas shall not face any residential district, public street or plaza space; unless no other location is possible.
   
   c. Consolidate garbage/recycling dumpsters.
   
   d. Screen all visible service, loading and trash collection areas by a combination of plantings and architectural treatments.
   
   e. Acceptable screening methods include:
      
      i. A masonry or wood enclosure that reflects the primary building’s architecture, including but not limited to consideration of proportion, color, texture, and materials (chain link fencing with complementary colored slats are acceptable on gates);
      
      ii. Five-foot wide landscape screen per 14.76.040(a)(2); or
      
      iii. Other treatment approved by the City.
III. BUILDING DESIGN

A. Primary Orientation

   a. Orient windows, main entrances, and other principal building elements toward the street\(^1\) to strengthen the pedestrian-oriented environment and street front pattern.

   b. Storefronts, windows, merchandise, and other aspects of business activity should be visible to people traveling along streets or along primary facades inside shopping centers.

   c. Buildings, landscaping, and other public amenities (e.g., accent lighting, outdoor dining areas, drinking fountains, distinctive paving, public art and/or water features, etc.) should be the predominant site features, rather than parking lots.

   d. Buildings/businesses facing a public street on one side and a parking lot, pedestrian pathway, and/or street on other sides, are strongly encouraged to provide a secondary entry from the parking lot, pedestrian pathway, or alley.

\(^1\) Private lanes or principal drive aisles inside shopping centers shall be considered streets for design purposes.
B. Ground Level Details

Intent – Enhance building facades and entrances to increase the visual ground-level appeal; Ensure that entrances and primary facades are easily identifiable, protected, and accessible from streets, sidewalks, and parking areas; and Provide a visual connection between activities inside and outside of buildings.

1. Entrances
   a. Principal building entrances shall be visible from the street or primary façade and marked by at least one of the following elements:
      i. Large entry doors;
      ii. Recessed entrance;
      iii. Protruding entrance; or
      iv. Portico, arcade, or like.
   b. Principal building entrances should be further enhanced with a change in material, color, or texture.

2. Weather Protection
   a. Principal building entrances and primary facades shall incorporate weather protection with a minimum depth of five feet (such as awnings, canopies, pergolas, etc.) that meet the following requirements:
      i. The weather protection features shall extend along a minimum of 75% of the ground floor façade;
      ii. The vertical dimension between the underside of a canopy and the sidewalk or entry pathway shall be at least eight feet and no more than 12 feet; and
      iii. Plastic or similar low-quality materials are not allowed for weather protection features.
3. Facade Details

a. Principal building entrances and primary facades of commercial and mixed-use buildings shall project a pedestrian-friendly design by including at least three of the following elements:

   i. Kickplates and transoms for storefront windows;
   ii. Projecting window sills;
   iii. Pedestrian scale signs;
   iv. Plinths, pedestals, or similar features;
   v. Seasonal hanging baskets supported by ornamental brackets;
   vi. Pedestrian-oriented lighting; and
   vii. Architectural details that may include ornamental tile work medallions, or similar.

b. Windows:

   i. Storefront windows shall cover approximately 75 percent of the façade, between two feet and eight feet above, grade where the primary façade fronts a commercial street to retain visual continuity with the street.
   
   ii. Within retail centers and in business parks, where the primary orientation is not a commercial street, structures should include storefront windows as integral design elements with consideration to form and function.

   c. When a building has a public secondary façade, the secondary façade shall include the following elements:

   i. Visible and easily accessible entries, architecturally related to the main entry;
   ii. Weather protection over entries;
   iii. Storefront windows, between two feet and eight feet above grade, covering approximately 50% of the portion of the façade at entries; and
   iv. At least two of the elements in section III.B.3.a.

Figure 34 different desirable ground level details

Figure 35 storefront window transparency along the street
4. Blank Wall Treatments

a. Blank walls longer than 30 feet facing streets or visible from pedestrian or residential areas shall incorporate at least two of the following:

i. Substantial landscaping that may include trees, shrubs, ground cover and/or planters or trellises with vines or similar vegetation adjacent to the wall;

ii. Architectural detailing, reveals, contrasting materials or other special visual interest;

iii. Integrated artwork, such as bas-relief or sculpture;

iv. Display windows; and

v. Other treatment approved by the City.

Figures 36 (left), 37(above) and 38 (below) different blank wall treatments
C. Massing & Articulation

Intent – Reduce the apparent bulk of buildings and facades and maintain human scale architecture

1. Massing

a. Buildings above 30 feet in height must provide a defined building top, middle, and base.

i. The base will include distinct architectural features, masonry, and colors. For the Downtown Subarea, colors should use natural earth tone colors and emphasize materials in their natural form where possible.

ii. The middle of the building will include a change in materials or color, or inclusion of distinct windows, balconies, step-backs and signage.

iii. The top of the building will emphasize a distinct profile or outline with elements such as a projecting parapet, cornice, upper level setback or pitched roofline.

2. Articulation

a. Horizontal building façades shall include articulation, at least every 30 feet, along façades that face streets and/or where the primary entrance is oriented to a parking lot to visually divide the façade with at least three of the following methods:

i. Varied building heights, roof forms, and orientation;

ii. Changes in building material;

iii. Changes in building color;

iv. Different window types, including bay windows; and/or

v. Project, recess, and/or offset portions of the façade to a minimum depth 18 inches with a width of four feet.

Figures 39 (top right), 40 (middle right), and 41 (bottom right) illustrate scale-reducing elements through vertical and horizontal articulation.
D. Architectural Character

**Intent** – **Provide well-designed buildings that use high-quality materials that highlight subtle and refined design elements to enhance the visual character of the district**

**1. Design Concept**

- Establish vibrant contemporary urban districts that use high-quality, modern building materials and methods to create a visual identity that is distinct from historic architectural styles.

- Create a varied, non-homogenous set of buildings within each neighborhood and throughout the district.

- Architectural design for commercial and mixed-use buildings should minimize corporate architecture.
  - For example, some fast food franchises have specific architectural features that reinforce their identity.
  - Buildings that function as signs are discouraged because they are difficult to adapt to other future uses.

*Figures 42 (left – commercial) and 43 (left – office / mixed-use) show desirable subarea amenities*

*Figures 44 (above – mixed-use) and 45 (below – office) typify desirable design concepts for different uses*
2. Building Materials
   a. Construct buildings with durable, high-quality materials that enhance the character of the area:
      i. Building façades should be composed predominantly of durable materials such as decorative masonry (but not flat concrete block) wood siding, and/or quality materials resembling wood, stone or masonry siding;
      ii. Incorporate metal cladding, concrete, glass, tile as well as natural materials as secondary materials to increase aesthetic appeal;
      iii. Tilt-up construction is allowed, when exposed concrete is finished with other materials, design patterns and colors compatible with surrounding buildings;
      iv. Change finish materials, colors, or textures on building elements to provide further articulation, add variety, and define building details or even functions; and
      v. Limit the use of low-quality, less durable materials with high life-cycle costs, such as plywood sheathing, “T-111”-like siding, and vinyl siding for exterior cladding.
   vi. No more than three types or methods of cladding are to be used on a building.

Within the Downtown Subarea use colors and material palettes that complement the natural environment of hillsides, rivers/creeks and the lake. Use natural earth tone colors and materials in their natural form. Warm neutral color schemes of gray and white are encouraged for buildings using stone, concrete or stucco. Warms tans and browns are recommended for buildings utilizing brick and wood.

The richness of color and texture of the materials available in the Northwest shall be stressed by layering cool and warm materials to create a well-rounded palette. Cool materials include steel, concrete, glass and white/gray/black brick. Warm materials include natural brick and wood. Materials like metal panel, concrete and brick can be warm or cool for contrast.

3. Windows
   a. Consider multi-paned window fenestration (windows with several panes separated by mullions).
   b. Consider incorporating window trim that differs in material, provides a contrasting color to the building and/or incorporates projecting window sills.

Figures 46 (above) and 47 (below) demonstrate use of materials and windows to enrich the quality of the building.
4. **Rooflines**

   a. Include a variety of roof slopes, details, materials, and configurations.

      i. Provide dormers, stepped roofs, gables, or other elements to reinforce the modulation or articulation for storefront development or to break up larger buildings.

      ii. Buildings with pitched or sloping roofs shall have a minimum slope of 4:12 and a maximum slope of 12:12.

   b. Commercial buildings with flat roofs shall be architecturally treated or articulated with a parapet wall, combined with ornamental molding, entablature, frieze, cornice or other architectural detail to create a prominent edge when viewed against the sky.

   c. Cornices shall be made of a different material and color than the predominate siding of the building.

5. **Screening Rooftop Equipment**

   a. Use low profile or recessed mechanical units on rooftops.

   b. Screen rooftop mechanical and communications equipment from the ground level of nearby streets.

   c. Screen mechanical and communications equipment with architectural features, such as an extended parapet wall or other integrated elements.

   d. Integrate mechanical and communication equipment into the design of the roofs and buildings.

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**Figure 48 varied roof pattern along the street in an office building**

**Figure 49 different roof forms**
E. Signs

**Intent – Encourage creative and unique sign designs to ensure signs complement the design concept, and are not principally oriented to automobile traffic**

1. Creativity and Quality Design
   
   a. Signs should be highly graphic in form, expressive and individualized.
   
   b. Signage must include design and materials, consistent with the design and architecture of the primary building(s).
   
   c. Signs should use clear, bold graphic symbols and logos.
   
   d. Signs should convey the product or service offered by the business in a bold, graphic form.
   
   e. Projecting signs or suspended signs, supported by ornamental brackets, oriented toward pedestrians are strongly encouraged where allowed.
   
   f. Signs shall not be roof mounted or extend higher than the roof edge, parapet, or exterior wall.
   
   g. Signs fabricated out of mixed-media, including metal reverse-illuminated letters, illuminated individual letters, signs etched or cutout of solid material, such as wood or brass and illuminated from behind are preferred.
   
   h. Cabinet and plastic sheet type signs are discouraged and subject to design approval.

*Figures 50 (above) and 51 (below) show creative pedestrian-oriented signage along the street*
2. Freestanding Signs

a. All freestanding signs are subject to the following restrictions:
   
   i. Freestanding signs that are low and generally horizontal in form are preferred;
   
   ii. All freestanding signs must sit on a substantial base constructed out of brick, rock, masonry, aggregate, treated concrete or similar material that extends a minimum of 12-inches out of the ground;
   
   iii. Freestanding signs must include design and materials, consistent with the design and architecture of the primary building(s).
   
   iv. Freestanding signs must be surrounded by low shrubs, ground cover and/or seasonal flowers to create visual interest and seasonal color; and
   
   v. Monument signs in commercial areas can be internally illuminated or externally lighted, but in other areas, particularly residential, external illumination is required.

Figures 52 (left), 53 (above), and 54 (below) illustrate desirable freestanding sign elements
3. Pedestrian-Oriented and Wall Signs

a. All pedestrian-oriented and wall signs are subject to the following restrictions:
   i. Pedestrian-oriented signs should be smaller in scale than those oriented to passing traffic;
   ii. Signs projecting from facades or are suspended over walkways or sidewalks are preferred in mixed-use districts;
   iii. Signs shall not cover architectural features such as building trim, or ornamentation including areas between vertical piers or columns, blank areas on a gabled roof, or upper reaches of a false-fronted building

b. Wall signs must be integrated into the building's architecture and tenant layout by at least one of the following means:
   i. Wall signs must be centered above the business' entrance;
   ii. Wall signs must fit within the architectural features of the building, such as being centered on a recessed panel or area specifically designed for signage;
   iii. Sign aligned within a major building element such as centered under a roof gable or special corner feature; and
   iv. Other measures acceptable to the city that meets the intent of these guidelines.

Figures 55 (above) and 56 (below) examples of high quality wall sign and pedestrian-oriented signs
IV. MULTIFAMILY NEIGHBORHOODS

*Intent – Reinforce the residential character of multifamily developments; and Create usable areas such as plazas, courtyards, and other outdoor spaces with robust landscaping.*

A. Site Design

1. Orientation
   
a. Orient building entrances to public streets, within the confines of the site characteristics, to enhance the character of the street that include the following:
      
i. Direct entries and access to the sidewalk on exterior buildings including to the public sidewalk;
   
   ii. Pedestrian walkways or paths to every unit;
   
   iii. A minimum of five-foot front landscaping that may include a mix of lawn, trees, shrubs, and seasonal flowers, subject to LSMC 14.38.070, between the building and sidewalk; and
   
   iv. Decorative features, such as trellises, benches, special lighting, boulders, etc are encouraged between the building and sidewalk.
   
   b. Provide a frontage character compatible with existing neighborhoods, as appropriate.

2. Landscaping
   
a. Use landscaping to unify the overall site design and to reduce the visual impact of multifamily developments and provide usable outdoor space for residents.
i. Provide internal landscaping, in areas of the site not otherwise developed, comprised of native plants, with a mix of lawn, planting beds, trees and shrubs, annuals and perennials, rock features, water features, and/or accent lighting.

ii. Retain existing native or desirable mature vegetation

b. Encourage the use of hardy, attractive, and easily maintained native Northwest plant material to provide multi-seasonal interest, color, and texture.

c. Integrate stormwater features into the landscape as attractive site amenities, not merely, as utilitarian features.

3. Outdoor Spaces

a. Provide a combination of both private and common outdoor spaces visible and accessible to residents large enough to provide functional leisure or recreational activity.

i. Common outdoor spaces shall be a minimum of 20 percent of the site with a minimum width of 20 feet. To maximize usability, multifamily developments should combine common open spaces into larger areas.

ii. Common outdoor spaces used to meet these guidelines shall not be located within required buffer areas.

iii. Do not locate outdoor spaces adjacent to dumpster enclosures, loading/service areas or other incompatible service areas.

iv. Open spaces should be oriented to receive sunlight, when possible.

v. Taller mixed-use structures may provide roof top outdoor spaces.

vi. Provide lighting within outdoor spaces to provide visual interest as well as an additional security function.

b. Common outdoor spaces shall provide at least three of the following amenities to accommodate a variety of ages and activities:

i. Site furnishings (benches, tables, bike racks, etc.);

ii. Picnic areas;

iii. Patios, plazas, atriums, or courtyards;

iv. Tot lots and play fields;

v. Gardens;

vi. Open lawn; and/or

vii. Sports courts, such as tennis or basketball courts.

Figure 59 inviting outdoor space

c. Provide each dwelling unit with a private outdoor space that may include balconies, yards, decks, terraces, and patios not less than 50 square feet with no dimension less than five feet. Within the Downtown Subarea, upper floor balconies are not required.

d. Ground level open spaces are subject to the following standards:

i. Screen private open spaces with berms, low walls, fences, hedges, and/or landscaping;

ii. Limit walls, hedges, and fences to a maximum height of 42
inches that is no more than 60% opaque; and

iii. Walls or fences must integrate with the architecture of the building and add visual interest in detail, materials, or color of the feature.

iv. Within the Downtown Subarea, ground-level street fronting units with individual doors accessing the street shall have stoops or entry areas setback from the sidewalk and utilize landscaping, low walls or decorative fencing to provide a level of privacy between dwellings and the sidewalk. The use of solid walls or solid fencing greater than 42 inches is prohibited.

B. Parking and Access

*Intent – Reduce the impact of parking facilities on the streetscape and neighboring properties*

1. Limit shared ingress and egress lanes to one lane for every 300 linear feet of street frontage or one lane per lot if the frontage is less than 300 feet.

2. Preferred Parking:
   
   i. Side, rear, or internal for stacked apartments or condominiums using surface lots or structures or providing carports or garages;
   
   ii. Surface lots must follow the elements of Section II.G;
   
   iii. First level from streets for townhomes. Front yard parking aprons or pullouts are allowed if no alternative exists; or
   
   iv. Within the Downtown Subarea, no immediate driveway access to a parking structure is allowed from Main Street.

3. Carports and detached garages shall incorporate pitched roofs of a design similar to the principal structure; minimize blank garage doors; and provide architectural details on the garage door or structure.

4. Attached carports and garages shall incorporate pitched roofs of a design similar to the principal structure or recess garage doors from structures; minimize blank garage doors; and provide architectural details on the garage door or structure.

*Figures 60 (above) and 61 (below) examples of structured parking facilities*
5. Ground level parking structures should be screened from view by the following methods:
   
   i. Screen exterior walls with architectural details, such as banding, a frieze, cornice, trellis, decorative metal artwork, or similar; and
   
   ii. Provide a minimum five-foot wide landscape area along the length of the parking structure that includes the elements of LSMC 14.38.070.

C. Building Design

Intent – Maintain the residential scale and character of neighborhoods and project an image of quality

1. Pitched Roof Forms
   
   a. Residential structures are encouraged to use gabled roofs to emphasize vertical proportions and create modulation.
   
   b. Incorporate pitched roof forms having slopes between 4:12 and 12:12.
   
   c. Alternate dormers and rooflines to reinforce roofline modulation.
   
   d. Within the Downtown Subarea, mixed-use residential buildings with gabled or flat roofs are appropriate.

2. Design to Increase Privacy
   
   a. Provide designs to maximize privacy from adjacent yards and residesnces.
      
      i. Locate windows high on walls & stagger placement of windows on adjacent buildings (use sight-obscuring glass, when design cannot practically minimize privacy impacts.
      
      ii. Set balconies back at least 10 feet from side or rear property lines.
      
      iii. Fences used to separate private and public spaces shall not exceed 42-inches in height.
3. **Architectural Character & Scale**

   a. Use lines and rhythms to create a human scale streetscape by including a mix of vertical and horizontal elements as expressed by bays, belt lines, doors and windows.

   b. Modulate building facades along the public street at least every 30 feet by projecting or recessing portions of the façade at least four feet.

   c. Residential structures shall emphasize single-story massing elements using architectural features such as porches and bays, dormers, etc. as seen from the street.

   d. Residential structures are encouraged to change materials, colors, and/or textures on different elements to provide further articulation and additional variety and character.

*Figures 64 (above) and 65 below provide examples of articulation and modulation along street*
V GLOSSARY & DEFINITIONS

Arcade – An arched covered passageway along a building facade open to the street frontage.

Architrave – The lowest division of an entablature resting immediately on the capital of the column in classical architecture and/or the molding around a rectangular opening, such as a door.

Articulation – Articulation means a design emphasis placed on particular architectural details, materials, changes in building plane (recessed or extended from building surface), contrast in materials, or decorative artwork.

Awning – Awning means a roof-like cover extending over or in front of a structure (as over the deck or in front of a door or window) as a shelter.

Balcony – Balcony means an outdoor space built as an above-ground platform projecting from the wall of a building and enclosed by a parapet or railing.

Bay Window – Bay window means typically a multi-paned window protruding from the main exterior wall.

Belt Course – A course of masonry that extends the length of a façade and visually stands out from the rest of the wall by color, texture, pattern, projection or recess.

Blank Walls – Any wall or portion of a wall over four feet in height at ground level that is longer than 30 feet and has a surface area of 400 square feet of vertical surface without a window, door, or building modulation or other architectural feature.

Bollard – A low post made of stone, concrete, or metal or other material that delineates a pedestrian area or walkway.

Column – A supporting pillar that typically consists of a round shaft, a capital, and a base.

Cornice – Cornice means in classical architecture, the top, projecting section of an architrave, also any projecting ornamental molding along the top of a building, wall, arch, etc., finishing or crowning it.

Courtyard – Courtyard means a partially enclosed landscaped space.

Cupola – Cupola means a small dome or other shaped roof projection crowning a roof or turret.

Deck – Deck means an outdoor space built as an above-ground platform projecting from the wall of a building or above an occupied building floor.

Decorative Paving – Decorative paving means any paving surface that includes colored, textured, or stamped cement concrete, in addition to decorative unit pavers, bricks, tiles, or pavers, but does not include colored or stamped asphalt.

Eaves – Eaves mean the under-part of a sloping roof overhanging a wall.

Entablature – Entablature means the upper part of an order, consisting of architrave, frieze, and cornice.

Façade – Any face of a building.

Fenestration – The design, proportioning, and disposition of windows and other exterior openings of a building.

Frieze – Frieze means the middle division of an architrave, between the architrave and cornice; usually decorated but may be plain.
**Frontage** – Frontage means the portion of a parcel typically abutting a public street.

**Gateway building** – Developments situated at the intersection of two arterial streets or an arterial street and a collector street shall include an enhanced structure on the corner to mark that location as an architectural landmark.

**Ground Level Transparency** – Windows made of clear glass.

**Landscaping** – Area that is planted with vegetation in the form of trees, shrubs, grass, annuals, perennials, and groundcover that may include accent elements such as sculpture, fountains or pools, accent lighting, benches, or other outdoor furnishings; or decorative pavers.

**Low-Impact Development** – A variety of building techniques and systems designed to lessen the environmental impact of construction activities including but not limited to bio-retention cells, engineered landscapes, green/vegetated roofs, pervious/porous pavement, drought-tolerant landscapes, tree retention, etc.

**Main Entrance** – Entrance of the building, which is most architecturally prominent and contains operable doors.

**Modulation** – Stepping back or projecting portions of a building face within specified intervals of building width and depth, as a means of breaking up the apparent bulk of a structure’s exterior walls.

**Mullion** – Solid vertical strip or other upright that divides parts of a window.

**Native Landscaping** – Landscaping that exclusively uses any mix of trees, shrubs, ground cover, and flowers indigenous to the Pacific Northwest.

**Parapet** – Low wall or railing designed to architecturally protect or enhance the edge of a roof or balcony.

**Pergola** – Covered walk in a garden, or along a commercial frontage, usually formed by a double row of posts or pillars with beams above and covered with climbing plants.

**Pilaster** – Rectangular or round column or shallow pier attached to a wall constructed to coordinate with the style of the building.

**Plinth** – A continuous, horizontal portion of a wall that is closest to the ground or an adjacent walkway typically made of different material than the wall above it that extends out slightly from the wall above it.

**Portico** – Covered entrance of a building especially in classical architecture.

**Projecting Sill** – Window sill that extends at least 3 inches out from the wall in order to create a shadow line below the window.

**Public Art** – Element or feature whose primary purpose is to express, enhance, or illustrate aesthetic quality, feeling, physical entity, idea, local condition, historical or mythical happening, or cultural or social value visible to the public. Examples of artwork include sculpture, bas-relief sculpture, mural, or unique specially crafted lighting, furniture, pavement, landscaping, or architectural treatment.

**Reveal** – A long, narrow, vertical or horizontal recess in a wall intended to create a shadow line and/or diminish the scale of the wall.

**Scale, Architectural** – Perceived relative height and bulk of a building relative to that of neighboring buildings.

**Scale, Human** – Perceived size of a building relative to a human being. A building is considered to have “good human scale” if there is an expression of human activity or use that indicates the building’s size.
For example, traditionally sized doors, windows, and balconies are elements that respond to the size of the human body, and therefore are elements in a building that indicate a building’s overall size.

**Visually Permeable** – Allows for views through the element or feature, although such views may be partially obstructed or obscured.

**Site Furnishings** – Elements intended to be used by pedestrians, such as benches, bollards, waste receptacles, drinking fountains, chairs, tables, and telephone booths.

**Special Landscape Treatment** – Landscaping provided in addition to any planting required by code that typically includes elements such as seasonal flowers, unique specimen trees, artistically designed retaining walls, accent lighting, and/or sculpture.

**Street Right-of-Way** – Land dedicated primarily to the movement of vehicles and pedestrians and providing for primary access to adjacent parcels. Secondarily, the land provides space for utility lines and appurtenances and similar components.

**Streetscape** – Visual character of a street as determined by various elements such as structures, greenery, open space, views, etc.

**Transom** – Horizontal glass plane, typically encased in a wood or metal frame that separates the storefront from the upper facade.

**Trellis** – A frame supporting open latticework used as a screen or a support for growing vines or plants.

**Trim** – Framing or edging of openings and other features on a facade or indoors. It is usually of a color and material different from that of the adjacent wall surface.

**Turret** – A very small and slender tower.

**Vertical Articulation** – Visual division of a building’s facade into distinct sections or elements to reduce the apparent horizontal length of the facade.